|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **NAMA PROJECT** | Doorlock Sport Park | | | **PROJECT LEADER** |  |
| **TARGET PROJECT** | Otomatisasi Kunci Pintu dan Pencatatan Pengguna Sport Park | | | | |
| **RUANG LINGKUP** | Sport Park | | | | |
| **TANGGAL MULAI** |  | **TARGET SELESAI** |  | **OVERALL PROGRESS** |  |

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| **NO.** | **TUGAS** | **PIC** | **TGL MULAI** | **TGL**  **SELESAI** | **TGL**  **REALISASI** | **DURASI**  **(HARI)** | **STATUS** |
| **1** | Analisa Pintu Ruangan Sport Park |  |  |  |  |  |  |
| **2** | Analisa Perancangan Alat dan Sistem IoT |  |  |  |  |  |  |
| **3** | Pengajuan Pembelian Alat (PP) |  |  |  |  |  |  |
| **4** | Target Kedatangan Alat dari Purchasing |  |  |  |  |  |  |
| **5** | Perancangan Alat IoT |  |  |  |  |  |  |
| **6** |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |